

NYRO Attendance Policy

This policy applies to **EVERYONE** in the orchestra!

- All NYRO members are expected to be at every rehearsal for which they are scheduled.
 - If a NYRO member misses one (1) or more rehearsals for a concert, he/she may be asked not to play in that concert.
 - If a NYRO member misses more than three (3) rehearsals in a September-to-May season, that member may be dismissed from NYRO permanently.
 - There may be instances when players know in advance that they will not be able to play a specific concert and can be excused from that concert. However, missing two (2) or more concerts in a season may result in either re-seating within the section, or being dismissed from NYRO permanently.
 - Being late (five minutes or more) two (2) times will be considered an absence.
- ❖ IF YOU WILL BE LATE OR ABSENT FOR A REHEARSAL, YOU **MUST** PHONE OR E-MAIL ME **BEFORE** THAT REHEARSAL AT:
(212) 662-8383 (HOME) / (646) 425-3618 (CEL) / contact@nyro.org

We will try to be as understanding as we can as far as absences are concerned, but the well-being of NYRO is our first concern and missing rehearsals for less-than-emergency situations does not serve the well-being of the orchestra.

Although we certainly understand that everyone has job/family/lives outside of NYRO, our once-a-week commitment is not overly onerous, and is one that everyone must take seriously. So, although we will certainly understand why you may be absent, we will not necessarily excuse it.

Constantly having missing players at rehearsals is demoralizing and extremely unfair to the majority of players who are present, and on time, at every rehearsal. Missing a rehearsal, arriving late, or being musically unprepared are detrimental to the individual player and impolite to the entire group. We can only make substantial musical progress with everyone's full-time punctual attendance, preparation, commitment and enthusiasm. Please do your part in making the orchestra a positive artistic experience for all by realizing the importance of every single player to the development of the total ensemble.